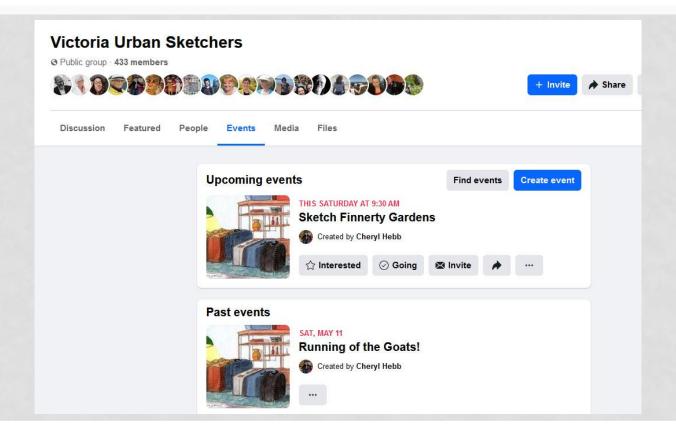
TRAVEL SKETCHING 2025



Overview

- Day 1 Materials / Perspective
- Day 2 Warm Up / Scale and Proportion
- Day 3 Warm Up / Composition
- Day 4 Warm Up / Focal Point
- Day 5 Warm Up / Details and Observation
- Day 6 Warm Up / Practice

- Nonprofit Organization formed in 2007: http://www.urbansketchers.org/
- A Global Community of Artists Who Practice and Share On-Location Drawing
- Victoria Local Chapter on Facebook





Kiah Kiean

João Paulo Albergaria

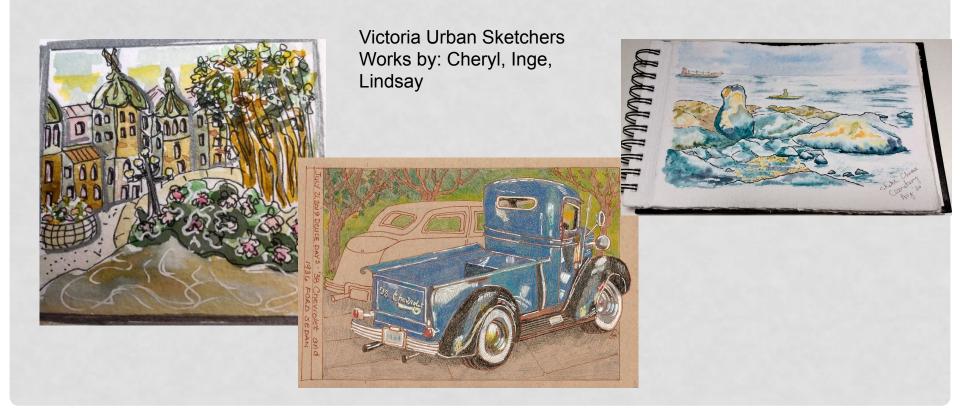




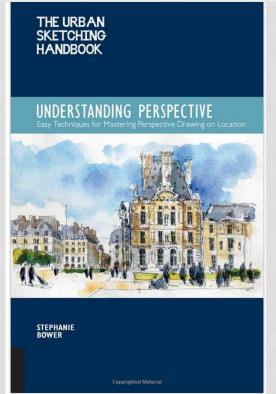
Marc Taro Holmes



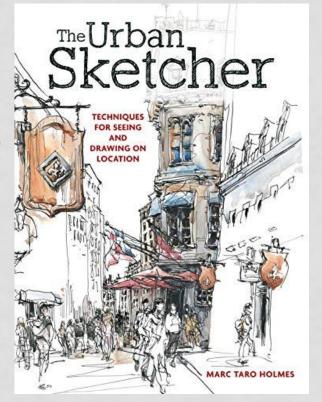
Simone Ridyard



REFERENCES



Books by: Marc Taro Holmes (right) Stephanie Bower (left)



MY URBAN SKETCHING

Pencil:

As little as possible

Ink:

As much as needed

Watercolour:

As much as necessary





WHY INK?

- Permanence
- Easy to transport
- Value range



Kiah Kiean

- Go light, less is more
 - All equipment can fit in a mid-sized backpack
- Be comfortable, be flexible
 - Chair, small umbrella (silver!), sun hat
- Plan ahead
 - Local art supply (paper)
 - Water supply etc.



Comfort





- Sketching Tools 1
 - HB Pencil
 - Uni-Ball Fine
 - Waterproof (pigment)
 - (Brush Pen)
 - Kuretake
 - Pentel Art Brush
 - Molotow Blackliner S
 - Eraser



- Sketching Tools 2
 - · Pen and nib
 - Use waterproof ink!



- Sketching Tools 3
 - Fountain pen
 - Problem: Most waterproof inks will clog your fountain pen, so use:
 - Noodler's Bulletproof
 - Platinum Carbon Ink
 - De Atramentis Ink



Sketchbooks

- Watercolour
 Books and Pads
 - Moleskine
 - Hahnemuehle
 - Make your own book



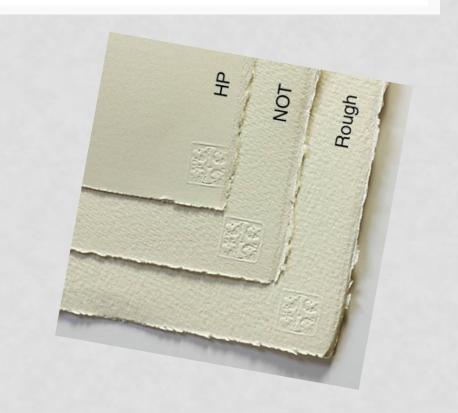
- Cheap sketchbook for layout and doodles:
 - Opus
 - · Strathmore etc.



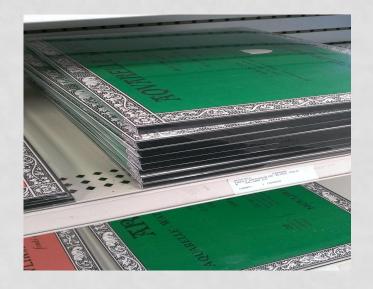
- Sheets 100% Cotton
- Hot Pressed, Cold Pressed (NOT), Rough
 - Arches, Waterford Sanders,
 Fabriano Artistico, Opus Finest
- Full sheet (30 x 22 in)
- Half sheet (22 x 15 in) or (30 x 11)
- Quarter sheet (11 x 15 in)
- Exotic formats



- Weight
 - 90 lb (200g)
 - 140 lb (300g)
 - 300 lb (600g)



- Blocks
 - Glued on outside
 - Buy 100% Cotton!



Warm Up

Warm up on cheap paper 2 x 5 minutes

Representation of Depth:

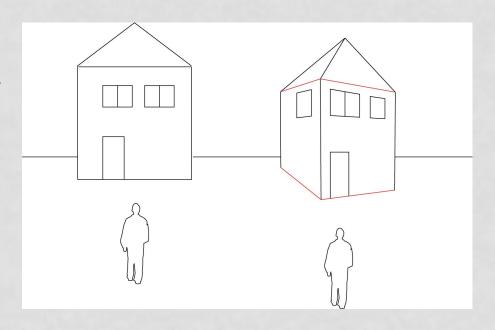
- Contrast (Less contrast in the background)
- Color (cooler in the background at daytime)
- Linear Perspective



LINEAR PERSPECTIVE

Straight on view "Elevation"

Horizontal lines remain horizontal in drawing



Angled View "Perspective"

Horizontal lines appear tilted

LINEAR PERSPECTIVE

Straight on View "Elevation"

Lines parallel to the ground remain horizontal on paper



"Tracing"

- Real World
- Photo

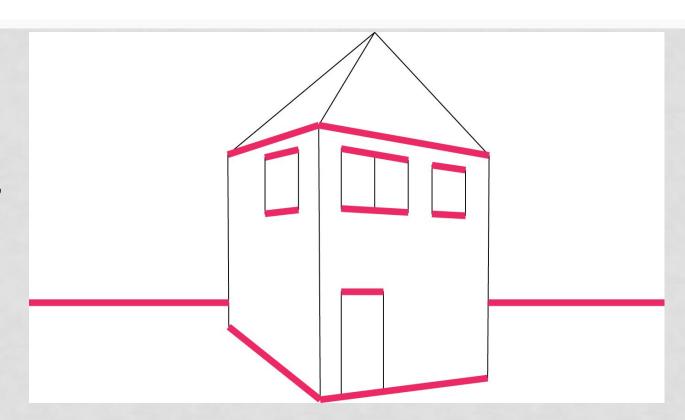


Practice



LINEAR PERSPECTIVE

Only use lines that are parallel to the ground!!! "True horizontal"

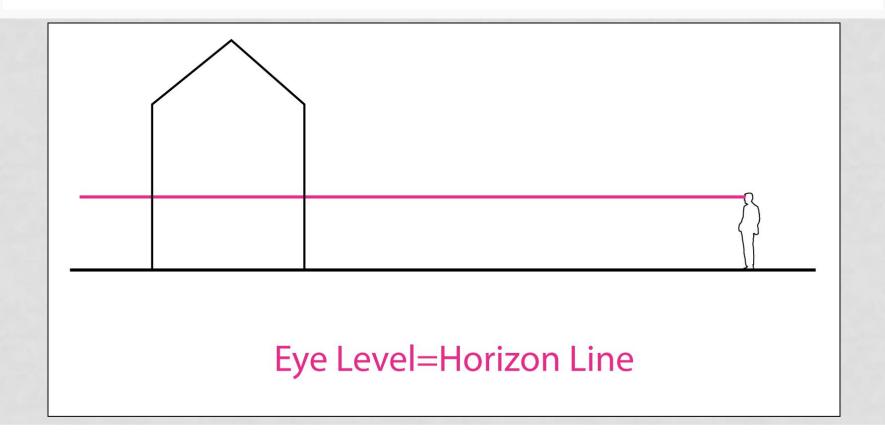


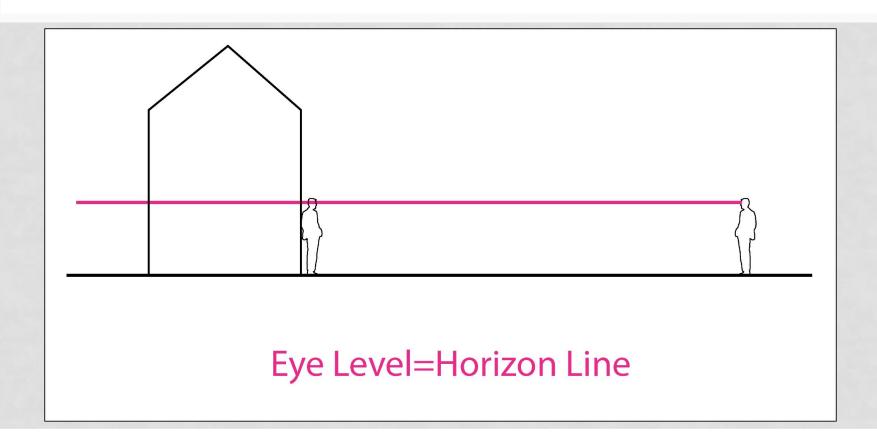
LINEAR PERSPECTIVE



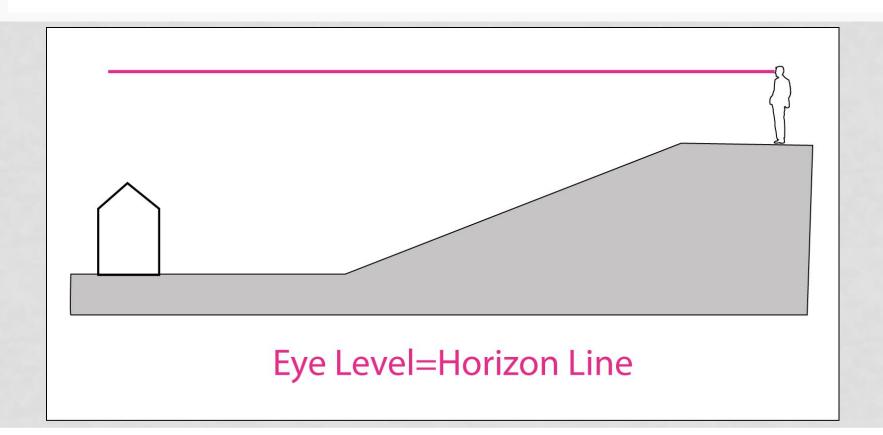
Angled View "Perspective"

Lines parallel to the ground (true horizontal) appear tilted on photo and paper





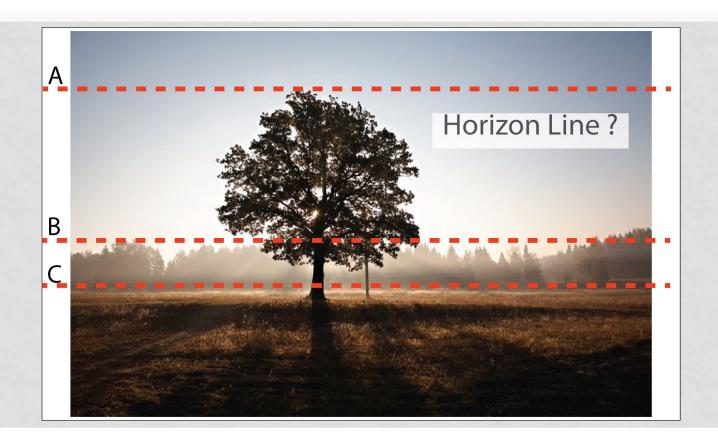








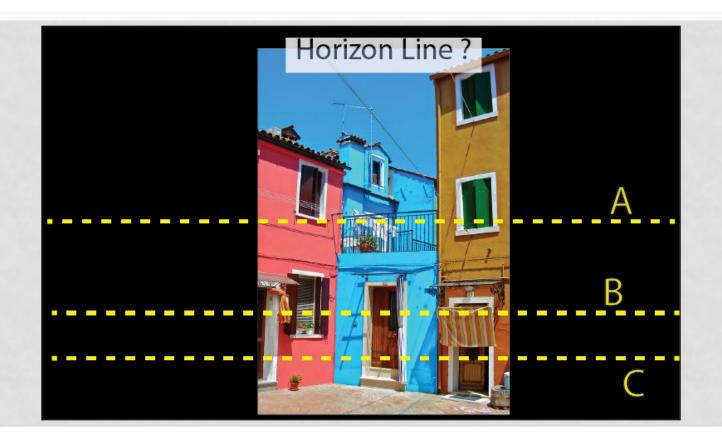












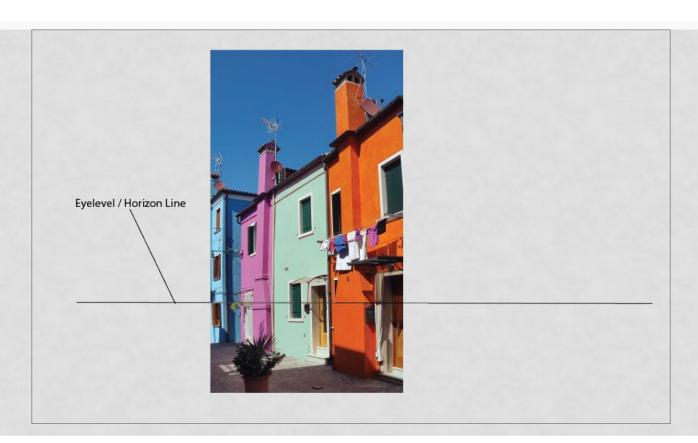
"Tracing"

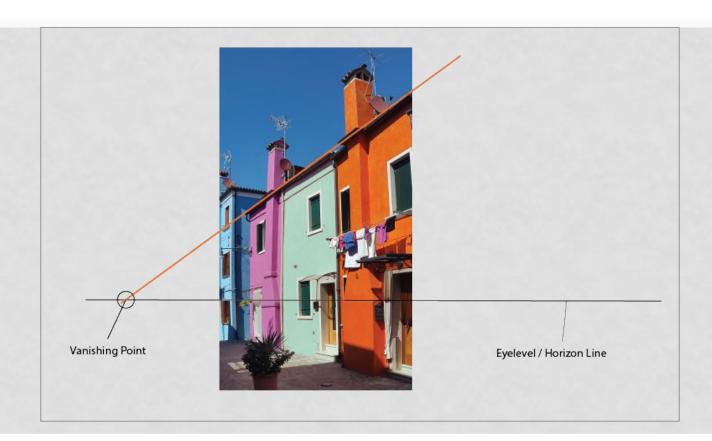
- Real World
- Photo





Eyelevel?





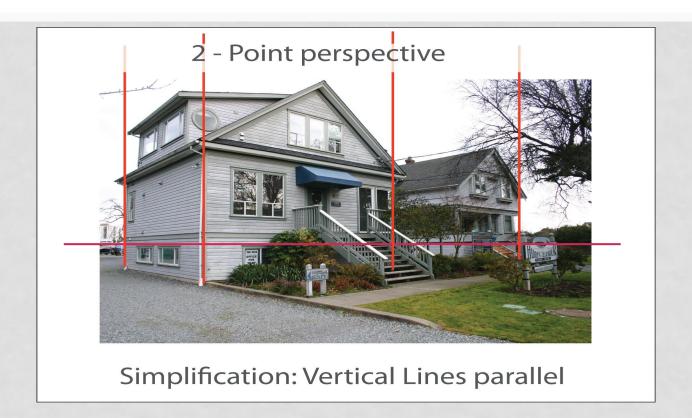






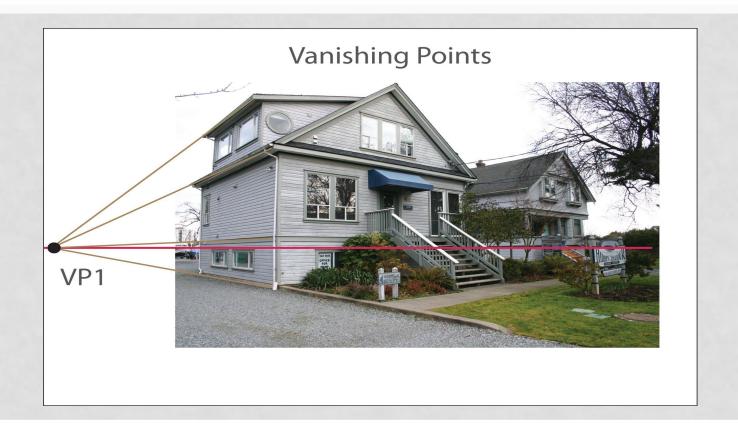
What is the process? (1) Find Eye Level













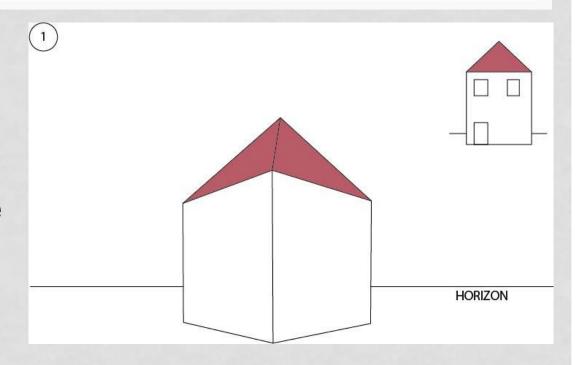


Second vanishing point

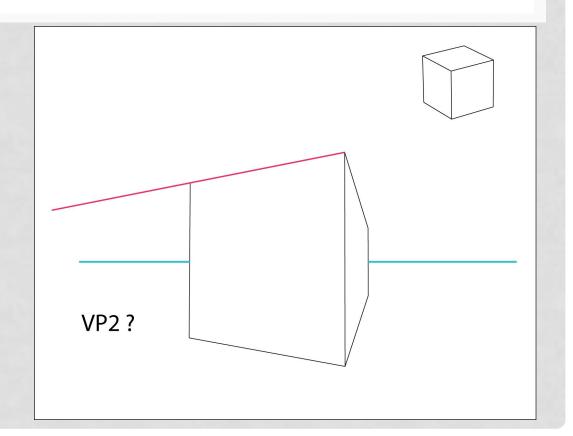


Parallel faces have the same Vanishing Point!

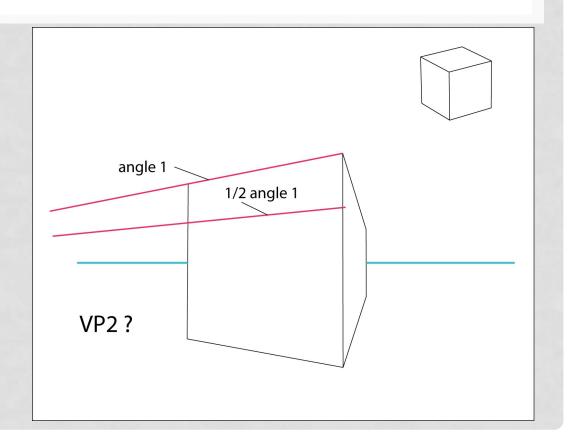
- Which lines are truly horizontal?
- Find Vanishing Points
- Construct doors and windows for each side



What if the Vanishing Point is off the page?

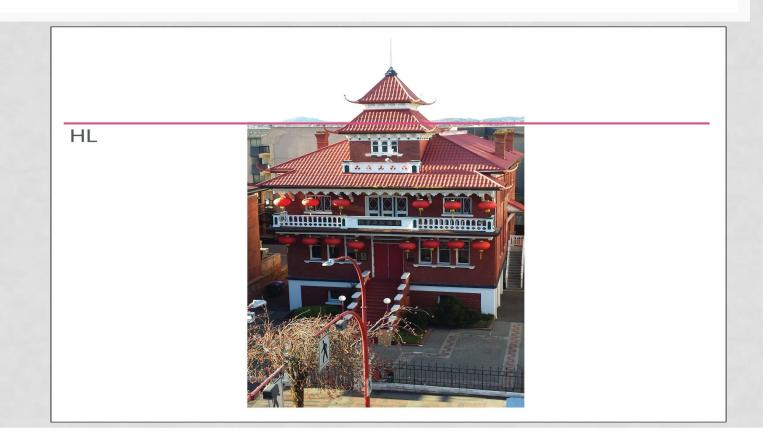


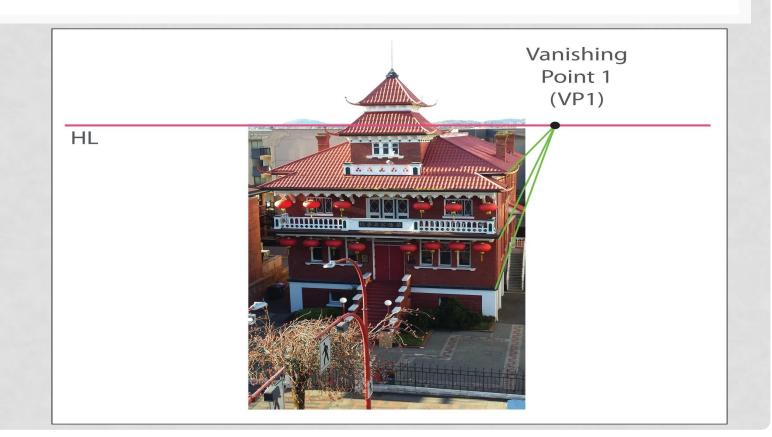
 What if the Vanishing Point is off the page?

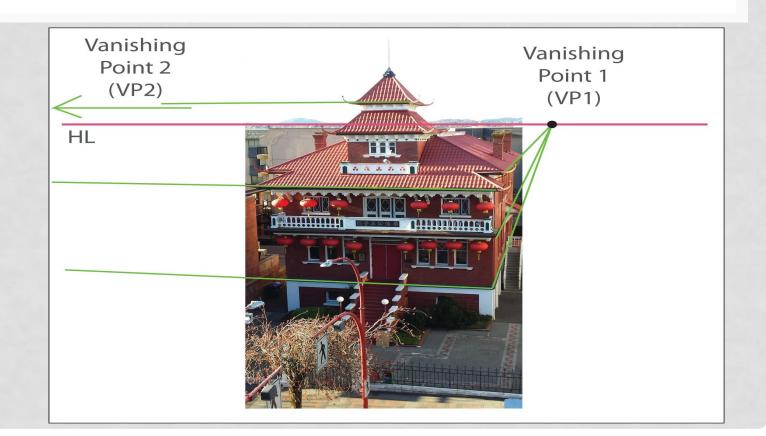


Where is the Horizon Line / Eye Level?









- From one selected photo (Perspective):
 - Draw perspective view on your sketch paper (omit details!)
 - Find Horizon Line = Eye Level
 - Start with first side (e.g. North or East elevation)
 - Find Vanishing Point 1 for this side (top line meets Eye Level)
 - Connect more construction lines to Vanishing Point

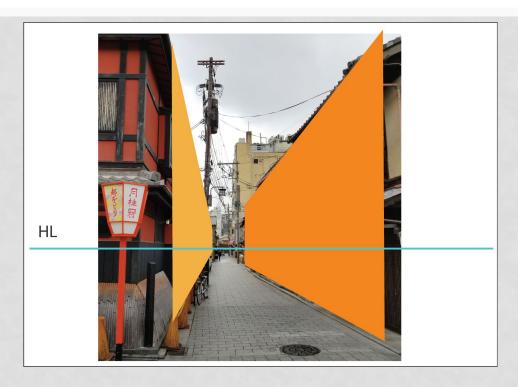
- From one selected photo (Perspective):
 - Continue from previous sketch:
 - Repeat for Vanishing Point 2 for the other side (plane)
 - Are there other (parallel) planes that share VP1 or VP2?



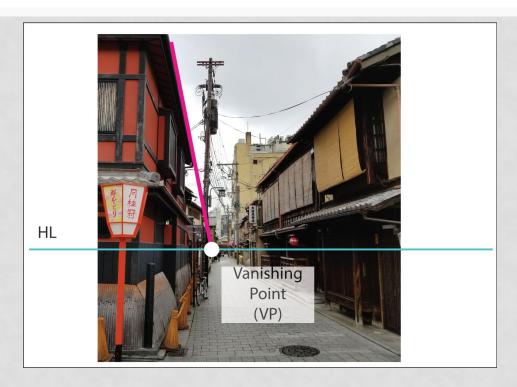
1 - POINT PERSPECTIVE



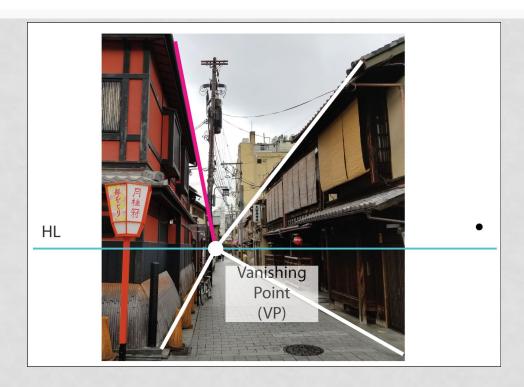
PARALLEL PLANES → SAME VANISHING POINT!



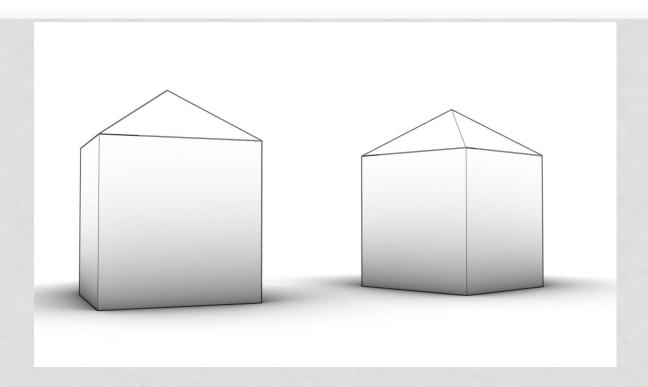
FIND HORIZON LINE (= EYE LEVEL)



FIND VANISHING POINT



VANISHING LINES MEET AT SINGLE VP



FORESHORTENING

Is the observer standing or sitting?

